ART (ART)

ART 101. Art Survey. (2 Credits)
Critical survey of the visual arts that equips students to navigate their visual age. Depending on the instructor, this course could be taught with a historical or thematical/material focus, but all versions of Art Survey entail an investigation into visual modes of thought with examples from history and the present. Art majors are expected to take ART 251 and 351 (studio art and art history concentrations) or ART 352 (community art concentration) in place of this course. NOTE: This course does not fulfill the entire VPA theme and covers only the domain of VPAV.

ART 102. Issues In Art. (2 Credits)
An introduction to the visual arts approached thematically. Only one section of ART 101, 102, or 302 may be taken for credit towards graduation requirements.

ART 211. Painting I. (3 Credits)
Introduction to Painting: concepts and techniques. NOTE: This course does not fulfill the entire VPA theme and covers only the domain of VPAV.

ART 213. Printmaking I. (3 Credits)
Studio in making prints: relief printing, intaglio, and lithography. Study of skills and techniques, and appreciation of the aesthetic qualities of the print.

ART 216. Philosophy Of Art. (2 Credits)
See PHIL 216.

ART 221. Taking Pictures. (3 Credits)
A basic introduction to photography using simple digital cameras. Students will make pictures in response to visual images and art objects from art history and different cultural contexts. NOTE: This course does not fulfill the entire VPA theme and covers only the domain of VPAV.

ART 231. Sculpture I. (3 Credits)
A basic introduction to sculptural practice, concepts and techniques. Students create work in response to historical and contemporary artworks and consider a theological approach to the creative process. NOTE: This course does not fulfill the entire VPA theme and covers only the domain of VPAV.

ART 232. Drawing I. (3 Credits)
Exercises in basic drawing techniques using various media. NOTE: This course does not fulfill the entire VPA theme and covers only the domain of VPAV.

ART 233. Creativity & Design. (3 Credits)
An exploration of the creative process and basic principles of visual organization.

ART 234. Digital Studio. (3 Credits)
An introduction to the language and technology of digital media that combines history, theory, and practice to explore the intersection of art and technology.

ART 241. Sophomore Cornerstone. (2 Credits)
A discussion of art and artists, theological views of artistry, and art theory in the 20th and 21st centuries. These are examined in light of various traditional Christian views of the relationship of the Christian person to culture. We explore how theological and cultural attitudes, along with artistic theories and methods, can shape the form and direction of artistic work. Each student is encouraged to evaluate and develop his/her own method or response to God, the created world, and cultural realities, through artistic means.

ART 251. History of Art & Architecture I. (4 Credits)
Introduction to select periods of art and architecture from cave paintings to the cusp of the modern era (c. 1700), including Ziggurats, Pyramids, Israelite visual culture, Greek and Roman art, Byzantine icons and Gothic Cathedrals, the art of the Renaissance, Reformation and Baroque, with special attention given to the way Non-Western artistic traditions interact with dominant European visual culture. Enrollment priority will be given to Art Majors. Taking ART 351 immediately after this course is recommended (but not required). Offered every Fall semester.

ART 293. Mentoring Seminar. (1 to 4 Credits)
Faculty and student collaboration on a project of mutual interest. Limited enrollment – faculty approval. May be repeated.

ART 302. The Understanding of Art. (2 Credits)
The origin and development of the fine arts; the functional and aesthetic qualities of art. Only one section of ART 101, 102, or 302 may be taken for credit towards graduation requirements. For transfer and upper division students. Meets art portion of the Literature and the Arts cluster legacy general education requirement.

ART 312. Film & Darkroom Photography. (3 Credits)
Basic studies in design and composition, camera operation, technical mastery of black and white film and paper, darkroom procedures. Emphasis on aesthetic and perceptual awareness, visual literacy, proficiency in the use of analog photographic materials and processes. Study of major works and significant photographers. Cameras and basic equipment available for check-out.

ART 313. Printmaking II. (3 Credits)
Advanced study developing skills and techniques in one printing medium. Prerequisite: ART 213.

ART 316. Ceramics I. (3 Credits)
A general introduction to ceramics through hand-building techniques with an emphasis on the vessel as a vehicle to explore issues in contemporary art. Introduction to the technical skills, history, and thought process of working with clay. Historic and contemporary approaches to ceramics are considered as means to develop a personal approach to the material.

ART 318. Graphic Design I. (3 Credits)
Typography: Students will engage the fundamental principles of design in structured and experimental ways. There will be primary focus on typography: its history, organization, and the relationship between the expressive quality of form and the communication of meaning. We will work both with our hands and also in the digital environment, exploring the basic type and layout capabilities the computer affords (Adobe Illustrator and InDesign).

ART 319. Documentary Photography. (3 Credits)
Foundation course using photography as a creative tool for field work and cross-cultural applications. Exploration of contemporary theory and practices.
ART 321. Wood Fired Ceramics. (3 Credits)
A basic introduction to ceramic practice with particular focus on the history and practice of wood-fired firing. Taught at HoneyRock. Room and board fee is required. Transportation is not provided. NOTE: This course does not fulfill the entire VPA theme and covers only the domain of VPAV.
Tags: VPAV

ART 323. Figure Drawing. (3 Credits)
Life drawing. Prerequisite: ART 232.

ART 324. Digital Photography II. (3 Credits)
Continuation of ART 383. Photography explored creatively, informed by contemporary artistic concepts and methods. Students may explore documentary, artistic, and/or commercial practices, studio portrait lighting, animated ‘moving’ images, entrepreneurial possibilities. Prerequisite: ART 319 or 383 or consent of instructor.

ART 325. Cinema. (4 Credits)
A study of the cinematic arts from its inception to current times. The focus will be on the critical film theory and aesthetic, technological, historical progression of the world cinema.

ART 326. Digital Filmmaking I. (3 Credits)
Digital Filmmaking shows the trace of motion picture history as well as the trajectory of future cinema. Students confront issues of style and meaning while working on visual expression of radical imagination.

ART 327. Painting II. (3 Credits)
An introduction to historical resources and theoretical underpinnings for the development of abstract paintings. Prerequisite: ART 211 or consent of instructor.

ART 328. Advanced Digital Studio. (3 Credits)
(Formerly Web Site Design); Students will create and design content for the digital and web environment. Projects will be at times linear/narrative, but also interactive and engaging new and open source applications. Prerequisite: ART 318 or consent of instructor.

ART 329. Community Art. (3 Credits)
History and theories of community-based public art. Practical experience researching and initiating a community-based public art project. Legacy diversity designation.

ART 332. Graphic Design II. (3 Credits)
Visual Systems; Students will integrate typography and imagery in more complex systems and programs, with additional focus on Information design, publication design, and an introduction to motion sequences. We will also read and discuss writings of historical significance to the field. Prerequisite: ART 318.

ART 336. Ceramics II. (3 Credits)
Continuation of skills and issues introduced in Ceramics I, with emphasis placed on the potter’s wheel. Introduction to glaze chemistry, with the goal of developing a personal palette of glazes. Prerequisite: ART 316.

ART 339. Sculpture II. (3 Credits)
Continuation of Sculpture I. Exploration of more contemporary issues in sculpture. Prerequisite: ART 231.

ART 345. Archaeology of Classical World. (2 Credits)
See ARCH 345.

ART 351. History of Art & Architecture II. (4 Credits)
This course offers an introduction to art and architecture from the eighteenth century to the present day, emphasizing the development of modernism and its impact on contemporary art and architecture. Students will explore the role of art and architecture in shaping modern society, as well as the relationship between art and politics, culture, and the economy.

ART 352. Medieval & Byzantine Art. (4 Credits)
Exploration of the visual theology of Early Christian art and architecture, focusing its development in Constantinople alongside the Celtic and Carolingian culture of the medieval West, and concluding in the artistic maturity of both these civilizations: Romanesque and Gothic in the West and Byzantine art in the East. Alternate years in Fall semester. Enrollment priority given to Art History majors. NOTE: This course does not fulfill the entire VPA theme and covers only the domain of VPAV.

ART 353. Renaissance and Reformation Art. (4 Credits)
Exploration of art and architecture from the fourteenth to the sixteenth centuries, in Late Byzantine, Italian and Northern European contexts, including the impact of Protestantism. Artists examined include Cimabue, Giotto, Duccio, Masaccio, Fra Angelico, Raphael, Michelangelo, Bellini, Titian, Van Eyck, Van der Weyden, Dürer, Cranach, Holbein, Bruegel, and many others. Special attention is given to the way the Protestant Reformation conflicted with and was propagated by artistic production. Alternate years in Spring semester. Enrollment priority given to Art History majors. NOTE: This course does not fulfill the entire VPA theme and covers only the domain of VPAV.

ART 375. Studies in Studio Art. (2 or 3 Credits)
Selected specialized areas of studio art as announced.

ART 381. New Media Art & Criticism. (3 Credits)
A workshop exploring the aesthetics of new screen media and digital interfaces. Assignments and projects will explore digital convergence, digital interactivity, digital spaces, digital temporalities, and digital narratives. Prequisite: ART 318 or 326 or 383 or 383. Also, by consent of instructor.

ART 382. Art & Technology. (3 Credits)
A workshop exploring some of the issues at the interface between the creative process and the possibilities offered by technological efficiencies. The course will engage a variety of theoretical models while students complete projects with digital video.

ART 383. Digital Photography I. (3 Credits)
Basic studies in design and composition, camera operation, applicable technologies, visual literacy. Introduction to Adobe Lightroom, Photoshop, and related software. Emphasis on developing creative personal practices informed by art history and contemporary visual culture. Study of relevant works and significant artists. Cameras and basic equipment available for check-out.
Tags: VPAV

ART 423. Advanced Drawing. (3 Credits)
Advanced studies in drawing. Prerequisite: ART 323.
ART 425. Advanced Studio III. (3 Credits)
Advanced students (level #3 studios) in all media and studio disciplines meet together to define, evaluate, and encourage personal artistic development. Class sessions center on discussion of student projects. Discussion is organized around seminal readings that challenge status quo assumptions, provoke creative art-making, and inspire commitment to ongoing artistic explorations.

ART 426. Digital Filmmaking II. (3 Credits)
Advanced studies in digital filmmaking.

ART 429. Community Art II. (3 Credits)
A course on the streets of Chicago in which we survey twenty community arts organizations across the city. Site visits and case studies are the sole contents of the course. Intended for Art majors with a concentration in Community Art in the spring semester of their junior year. Prerequisite: ART 329.

ART 471. Studies in Art History. (4 Credits)
In-depth study of some aspect of art history or art historical methodology. Not offered at this time. Alternate years.

ART 491. Art History Capstone. (2 Credits)
Drawing on their entire liberal arts education, students will develop an expansive understanding of the liberal arts, asking how art history fits into it, or how it does not, including vocational reflections. A behind the scenes tour of the history of the discipline will culminate in a "Tour de Tout" (tour of everything) public tour of the architecture of Chicago and the entire collection of the Art Institute, led by students and open to the general public.

ART 492. Internship: Community Art Capstone. (3 Credits)
An internship is an agreement to work within an arts-based organization in a role as prescribed by the organization. Internship service may be paid or unpaid, is chosen at students' discretion, but subject to advisor/department approval. Advisor will guide students through internship selection process. Internships are a launch platform for community art senior projects and should be chosen in regards to students' vocational goals. Prerequisite: ART 329, junior standing, 12 hours logged in major.

ART 493. Mentoring Seminar. (1 to 4 Credits)
Faculty and student collaboration on a project of mutual interest. Limited enrollment – faculty approval needed. May be repeated. Junior or Senior standing required.

ART 494. Senior Capstone. (2 Credits)
494-1. (Section 1) "Senior Capstone for Art History Concentration". Exploration of the methodology of art history and the development of the discipline, including Classical precedents, Byzantine icon theology, Renaissance Neo-Platonism, German developments, Hegel, Marx, Feminism, Deconstruction and the "religious turn." Alternate years in the Fall only.; 494-2. (Section 2) "Senior Capstone for Community Art Concentration". Typically offered in the Fall only. Capstone for legacy gen ed students.; 494-3 (Section 3) "Senior Capstone for Studio Art Concentration". Typically offered in the Fall only. In this course, students recollect who they are as artists and what they are making. They develop a personal and artistic mission and goals, design and construct a physical portfolio object, and create other appropriate presences including resume, business card, website, e-book, etc. In addition, there will be discussions of select readings, technical workshops, and guest presenters.

ART 495. Independent Projects. (1 to 4 Credits)
Independent work in a selected field of art. Prerequisite: Consent of instructor.

ART 496. Internship. (2 to 8 Credits)
Art Department approval. Graded pass/fail. Prerequisite: junior or senior standing with Art major. (2, 4, or 8 credits)

ART 497. Exhibition Practicum. (2 Credits)
Group practicum focused on the meaning, development, preparation, and production of senior show exhibitions. To be taken during spring semester of senior year. Prerequisite: successful participation in the Junior Critique process.

ART 498. Honors Tutorial. (2 to 4 Credits)
Reading and research on an art historical topic of their choosing. Students will work with professor to conceive a project and solicit two outside readers who are professors from other departments with related expertise. Prerequisites: An “A” in all upper level art history courses taken, admission to Department Honors program, senior standing.

ART 499. Honors Thesis. (2 to 4 Credits)
Preparation of senior honors thesis. Not applicable to major requirements. Prerequisite: ART 498.